

V4L2 GStreamer elements update

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**What's new
since 1.8 ?**

**G_SELECTION
Support**

**New Pixel
Formats**

**Decoder STOP
Command**


**Transform
Pixel Aspect
Ratio**

**Colorimetry
enhancement**

**Output
Overlay
Support**

**Meson Build
Support**

Bug Fixes



**15 (-7)
Contributors**



**Thanks to our
contributors**

- Nicolas Dufresne (11 -30):
- Philipp Zabel (7 +6):
- Reynaldo H. Verdejo Pinochet (2 new):
- Nirbheek Chauhan (3 new):
- Luis de Bethencourt (2 -1):
- Andreas Naumann (1 new):
- Aurélien Zanelli (1 -17):
- Dimitrios Katsaros (1 +0):
- Enrico Jorns (1 +0):
- Guillaume Desmottes (1 new):
- Josep Torra (1 new):
- Kieran Bingham (1 new):
- Peter Seiderer (1 -3):
- Tim-Philipp Müller (1 -2):
- Wim Taymans (1 +0):



➤ **What's next ?
(same old)**

**Bufferpool /
Allocator
rework**

**DMABUF
Negotiation**

**Encoder
Support**



➤ **What's coming
in the Kernel ?**

**V4L2 Request
API**

**State-Less
Decoder**

**Android Style
Camera
Drivers**